

STEAM GRADE 3: Year-at-a Glance

Unit	Title	Performance Expectations
1	Interdependent Relationships in Ecosystems/Hereditiy	<p>3-5-ETS1-3. Plan and carry out fair tests in which variables are controlled and failure points are considered to identify aspects of a model or prototype that can be improved.</p> <p>Asking Questions and Defining Problems</p> <ul style="list-style-type: none"> • Ask questions that can be investigated based on patterns such as cause and effect relationships
2	Coding	<p>3-5-ETS1-2. Generate and compare multiple possible solutions to a problem based on how well each is likely to meet the criteria and constraints of the problem.</p> <p>Using Mathematical and Computational Thinking</p> <ul style="list-style-type: none"> • Construct an explanation of observed relationships
3	Forces and Motion	<p>3-5-ETS1-1. Define a simple design problem reflecting a need or a want that includes specified criteria for success and constraints on materials, time, or cost.</p> <p>Analyzing and Interpreting Data</p> <ul style="list-style-type: none"> • Analyze and interpret data to make sense of phenomena using logical reasoning